

Learn From Scratch: Backpropagation Neural Networks Using Python GUI, MariaDB, and CRUD

Backpropagation neural networks are powerful machine learning models that can solve a wide range of problems, from image classification to natural language processing. However, understanding how they work can be a challenge. In this article, we'll build a simple backpropagation neural network in Python with a graphical user interface (GUI) and MariaDB database connectivity. This hands-on approach will help you gain a deeper understanding of the concepts behind neural networks.

Prerequisites

- Basic understanding of Python programming
- Access to a Python development environment
- MariaDB database installed and configured
- Knowledge of CRUD (Create, Read, Update, Delete) operations in MariaDB

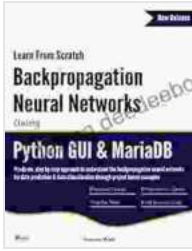
Step 1: Create a Python GUI

We'll use the PyQt5 library to create a simple GUI for our neural network. Start by creating a new Python file and adding the following code:

Learn From Scratch Backpropagation Neural Networks using Python GUI & MariaDB by Hamzan Wadi

★★★★★ 4.8 out of 5

Language : English



File size	: 63051 KB
Text-to-Speech	: Enabled
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Print length	: 862 pages
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Dimensions	: 6 x 0.83 x 9 inches



```
python import sys from PyQt5.QtWidgets import QApplication, QWidget,
QLabel, QPushButton, QVBoxLayout, QHBoxLayout from PyQt5.QtGui
import QPixmap, QImage
```

```
class NeuralNetworkGUI(QWidget):
```

```
def __init__(self): super().__init__()
```

```
self.initUI()
```

```
def initUI(self): # Window settings self.setGeometry(300, 300, 500, 500)
self.setWindowTitle('Neural Network GUI')
```

```
# Layout self.main_layout = QVBoxLayout()
self.setLayout(self.main_layout)
```

```
# Image label self.image_label = QLabel()
self.image_label.setFixedSize(200, 200)
self.main_layout.addWidget(self.image_label)
```

```
# Buttons self.train_button = QPushButton('Train')
self.train_button.clicked.connect(self.train_network)
self.main_layout.addWidget(self.train_button)
```

```
self.test_button = QPushButton('Test')
self.test_button.clicked.connect(self.test_network)
self.main_layout.addWidget(self.test_button)
```

Step 2: Load the Image Data

Next, we need to load the image data that we want to train our neural network on. In this example, we'll use the MNIST dataset, which contains handwritten digits.

```
python import PIL.Image import numpy as np
```

```
def load_data(): # Load images from MNIST dataset train_images =
PIL.Image.open('train-images.idx3-ubyte') train_images =
np.array(train_images).reshape((60000, 28, 28))
```

```
train_labels = PIL.Image.open('train-labels.idx1-ubyte') train_labels =
np.array(train_labels).reshape((60000,))
```

```
test_images = PIL.Image.open('test-images.idx3-ubyte') test_images =
np.array(test_images).reshape((10000, 28, 28))
```

```
test_labels = PIL.Image.open('test-labels.idx1-ubyte') test_labels =
np.array(test_labels).reshape((10000,))
```

```
return train_images, train_labels, test_images, test_labels
```

Step 3: Create the Neural Network Model

Now we can create the neural network model. We'll use a feedforward network with one hidden layer.

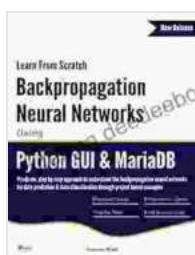
```
python import numpy as np
```

```
class NeuralNetwork:
```

```
def __init__(self, input_size, hidden_size, output_size): # Initialize weights and biases
    self.weights1 = np.random.randn(input_size, hidden_size) / np.sqrt(input_size)
    self.biases1 = np.zeros((1, hidden_size))
    self.weights2 = np.random.randn(hidden_size, output_size) / np.sqrt(hidden_size)
    self.biases2 = np.zeros((1, output_size))
```

```
def forward(self, x): # Forward pass
    z1 = np.dot(x, self.weights1) + self.biases1
    a1 = np.tanh(z1)
    z2 = np.dot(a1, self.weights2) + self.biases2
    a2 = np.tanh(z2)
    return a2
```

```
def backward(self, x
```



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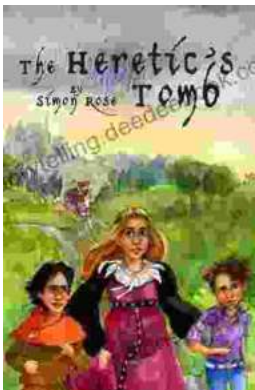
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